

# MORTIS HOTKEYS FOR EVERQUEST II

## Current Revision

v3.0

## Release Date

December 23, 2006

## Included Files

eq2ui\_mainhud\_hotkey.xml

ReadMe.pdf

silver.zip

## Description

Condenses hotkey window for less wasted space and and more custom ability.

Frame shows Spinner on hover.

Titlebar shows Move button on hover.

## Installation

Stand-alone installation, see <http://www.eq2interface.com/forums/faq.php>.

If you wish to add this mod as part of an existing UI, extract just the the contents of the zip including folders to your custom UI folder.

## Notes

If you are having trouble making the spinner to display on hover correctly, change the window settings to show "Frame and Titlebar" then hover over where the spinner should show. If this works, then you can select the "Frame only" option. If not, keep playing with those option and eventually it should show.

## History

23 Dec. 2006

v3.0

- Removed code to show/hide icon borders as they are now controlled by the HotkeyOptions window.
- Changed Frame and Titlebar displays.
- Fixed for LU30.

24 Nov. 2006

v2.9.3

- Added alternative window with silver outlines around the icons.

15 Nov. 2006

2.9.2

- Fixed spinner arrows.
- Changed Font on Icon Labels.
- Cleaned up old code.

14 Nov. 2006

v2.9.1

- Fixed version number.

13 Nov. 2006

v2.9 (EoF)

- Public release.

### **Credits**

Modified from hotkey window from [ProfitUI Reborn v2.9\(BETA\)](#).